



MATHeatre EUROPE 2019 (with international participation)

Competition Rules

1. Participation in the Competition, presupposes the full, unconditional and automatic acceptance of all parts of these final and approved *Competition Rules* and the *General Terms & Conditions* of the Competition participation.
2. "Participant" in the competition can only be pupils within the age limits set below.
3. The *Phase 1* Competition will run at two age levels. The two levels may be combined with decision of the organisers. Deadline for phase 1 is announced on www.euromath.org.
 - Level 1: 9-13
 - Level 2: 14-18.Age group are inclusive of ages $8\frac{1}{2}$ - $13\frac{1}{2}$ (eight and a half to thirteen and a half) and $13\frac{1}{2}$ - 18 (thirteen and a half to eighteen and a half) by the date of the competition.
 - 3.1 The competition will be conducted in two phases the *Preliminary Phase 1* and the *Final Phase 2*.
 - 3.1.1 The *Preliminary Phase 1* will be conducted through the use of video recording over the internet via the EUROMATH & EUROSCIENCE website (www.euromath.org , www.euroscience.info) or following the process described in 3.1.6 below.
 - 3.1.2 The *Phase 2 International Final* will take place during EUROMATH & EUROSCIENCE 2019.
 - 3.1.3 The finalists will repeat their presentation in front of a live audience and jury.
 - 3.1.4 The jury will at its discursion and based on a non-disclosed methodology evaluate all finalists and announce the winners.
 - 3.1.5 Each MATHeatre play should have a **minimum of 2 and a maximum of 10 performers of the same age group.**
 - 3.1.6 Among the finalists will also be winners of National/Regional or City Competitions organized after the competition is registered with the international EUROMATH & EUROSCIENCE organizer, the THALES Foundation.
4. All plays must be in the **English language** and of interesting and correct mathematical content that can be understood by non-mathematicians, **of minimum of 5 min and maximum 12 min duration.**
5. The use of audio visual scene is allowed only in the form of projection onto a screen. In the *Phase 2* the video or PPT screen should be sent to the organizers in advance for testing. Stage set-up with other elements prepared and delivered by the contestant is possible, provided that it can be set-up within 5 minutes before the play begins and can be removed within 5 minutes after the play ends.
6. The finalists and their travelling companion will have to register at the EUROMATH & EUROSCIENCE Conference and pay the appropriate registration fees.
7. Competition prizes:
 - The first prize will be a 500 euro for each age group plus individual certificates.
 - The second prize will be group and individual certificates plus gifts to be announced.
 - The third prize will be group and individual certificates plus gifts to be announced.